Course Description Part III Astrophysics: Galaxies Lent Term 2011: Mon, Wed, Fri. 11am. MR11 Instructor: Dr. Scott Chapman schapman@ast.cam.ac.uk

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#### Galaxies Lecture 1: Overview

- Intro to course
- Detail on Topics covered
- Historical Overview
- Overview of course

#### Intro to course

- Galaxies provide laboratories for a wide range of astrophysical phenomena:
- stellar dynamics, gas dynamics, dark matter, and stellar and chemical evolution.
- Moreover the problem of the formation and evolution of galaxies stands as one of the most important challenges to 21st century astrophysics.

## Intro to course

- Part of this subject has traditionally been covered in the Part III course Astrophysical Dynamics,
  - covers basic stellar dynamics theory and selected applications to galaxies and galactic systems.
- This course, **Galaxies**, is designed as a companion to the Dynamics course.
- It includes a comprehensive introduction to the observed structural, kinematical, and evolutionary properties of galaxies and the relevant theoretical models.

# Textbooks

- The main text for this course is Galactic Astronomy by Binney and Merrifield (Princeton University Press, 1998).
  - companion volume to Galactic Dynamics by Binney and Tremaine (Princeton University Press, 2007), which serves as the text for the Part III Astrophysical Dynamics course.
- We will cover the topics in a different order
  - first ~half of the course covering the basic structural and kinematical properties of galaxies
  - second ~half covering stellar populations and galaxy evolution, beginning in the solar neighbourhood and ending with cosmological lookback studies.

# Textbooks

- The two- volume set of books provides a comprehensive coverage of galaxies from an observational and theoretical perspective
  - Both are highly recommend for those who plan to continue work in the field at the postgraduate level and beyond.
- An excellent supplemental text is "<u>Galaxies in the</u> <u>Universe</u>" by Sparke and Gallagher (Cambridge University Press, 2007). It covers much of the same material as the pair of Princeton series texts, but at a somewhat lower level.
- "Galaxies and Galactic Structure" by Elmegreen provides a good qualitative introduction to the subject.

# **Example Sheets and Classes**

- There are four example classes associated with this course, three to be held during Lent term and one early in the Easter term, on dates and times TBD. The instructor for these classes will be Dr. Dan Stark (dps@ast.cam.ac.uk).
- Example sheets will be distributed in advance in the lectures. The material in the example classes will provide more in-depth coverage of some of the mathematical material in the course and provide examples of the types of questions that may appear on the course examination.

# Examination

- The examination for this course is tentatively scheduled for June 3, 2011 at 13:30pm. The examination will mainly consist of problems with the choice of an essay question.
- Although the emphasis in the problems will be on mathematical and physical concepts and derivations, you may also be asked to relate the results to observations of galaxies as discussed in the lectures.
- The examination will be "open book", meaning that you may bring handwritten class notes to the examination (but not printed lecture notes, photocopied material, or calculators).

# Topics

- Background, historical introduction
  - galaxy catalogs, atlases, and databases
- Form and classification
  - morphological classification systems
  - quantitative and physical classification systems
- Photometric and physical structure
  - Iuminosity function
  - spheroids & disks
- Interstellar media in galaxies
- Kinematics, dynamics
  - internal kinematics and dynamics
  - scaling laws and the fundamental plane
  - dark matter



## Topics: stellar content and evolution

- The extragalactic distance scale
- Chemical evolution models
- The Solar neighborhood
  - stellar statistics, luminosity function, IMF
  - disk population: ages, abundances, orbits
- The Galactic halo and bulge (near-field cosmology)
  - field stars
  - formation scenarios: instantaneous collapse vs hierarchical formation

#### Topics: stellar content and evolution

- Stellar populations in nearby galaxies
  - resolved stellar populations in nearby galaxies
  - diagnostics of star formation rates and histories
  - spectral and evolutionary synthesis
  - star formation properties of the Hubble sequence
  - environmental influences and starbursts
  - chemical abundances and evolution

# Fossil Record of Galaxy Formation: M31 (Andromeda)









#### Topics: Galaxy Formation and Evolution

- Stars exist in galaxies but galaxies are distributed throughout the Universe.
  - Therefore, to understand questions such as the physical origins of galaxies, distances to galaxies and the ages of stars in galaxies one must consider the fundamental properties of the Universe in which they exist -- <u>Cosmology</u>
- In a hierarchical Universe massive galaxies are predicted to be the result of the successive mergers of less massive galaxies (White and Rees 1978).





#### Topics: Galaxy Formation and Evolution

- Instantaneous collapse (ELS) picture
  - galaxies form from single protogalactic clouds
  - formation of all principal components (mass, gas, stars, metals) begins simultaneously
  - galaxy type dictated mainly by angular momentum and mass of protogalactic cloud
  - galaxy type imprinted at birth- no subsequent changes
- Cold Dark Matter (CDM) hierarchical picture
  - galaxies grow from merging of small protogalactic fragments, plus accretion of intergalactic gas
  - formation is continuous, with assembly of mass, gas, stars, metals only indirectly coupled
  - galaxy type determined by cloud mass, merger history, local environment
  - major transformations in type possible



# **Historical Introduction**

- A good *modern* working definition of a galaxy is a population of stars, gas and dust bound gravitationally within a dark matter halo (TBD).
- The early history of galaxy studies led up to and culminated in Hubble's confirmation that they are stellar systems external to our own Galaxy and that they are receding from us (Hubble's expansion law -1929)
- This marked a turning point towards the beginning of galaxy "evolution" studies as we know it now.

# **Historical Introduction**

- 1610 Galileo resolves Milky Way into stars
- 1755 Kant introduces island universe hypothesis for Milky Way
- 1785 Herschel makes first mapping of MW structure
- 1800's thousands of galaxies catalogued, but nature misunderstood
- 1918 Shapley uses Cepheid distances to globular clusters to show that Galactic center is 15 kpc from Sun, MW diameter ~100 kpc
- 1922 Kapteyn models MW: R ~ 10 kpc, roughly centered on Sun (the <u>observable</u> Universe)



Astronomers were trying to determine the structure of our galaxy (which was thought to be the known Universe) and locate the relative position of the Sun in the vast array of stars.

# "spiral nebulae" (galaxies)

- Some astronomers postulated that they were island universes just like our own Galaxy (but they had no proof)
- most astronomers suspected they were part of our own Galaxy, just like other nebulae and clusters.
- But recent studies had shown them to have very high radial velocities.
- If only astronomers could determine the distance to these spiral nebulae, their nature could be tied into the structure of the Galaxy.



Galaxies

Shapley (1917-8)

- use the centroid of globular cluster system to define Galactic center



globular cluster M2

Galaxies

# Shapley's Milky Way

- <u>Harlow Shapely (1914)</u> began studying globular clusters (associations of stars)
- Noted they were widely distributed above and below the galactic equator.
- Yet largely concentrated around one hemisphere in galactic longitude.
- this skewing in galactic longitude was unique to globular clusters and no other type of object nebulae, open clusters, double stars, etc.
- Determined the distances to the globular clusters using a the newly found technique, the **period-luminosity relation**.
- 1916: found the distance to M13 as 30kpc, which placed it well outside the size of Kapteyn's Universe.
- Since the globular clusters were of probably similar size, and if they are outside of our galaxy but associated with it, then their distribution might suggest that we - *not they* – are in a skewed position !!
- Perhaps the Sun is located toward the edge of an enormous system, **5 times larger** than previously thought, defined by the globular clusters.

# Modern view of our Milky way



# **Historical Introduction**

- 1918 Curtis notes similarity of edge-on "nebulae" (galaxies) to Milky Way
- 1920 Shapley-Curtis debate on nature of spiral nebulae
- 1924 Hubble detects Cepheid variables in M31, confirming extragalactic nature of galaxies
- 1928 Oort measures solar orbit (from motions of stars), deduces mass of Milky Way
- 1929 Hubble & Humason discover linear expansion of universe
- 1930 Trumpler discovers diffuse interstellar extinction (more accurate distance scales)



#### Rotation of the Spiral Nebulae?



# Lundmark 1921: failed to see rotation in same galaxy (M33)

- This was thought to be a more reasonable finding if indeed they were at great distances
- Debate raged about whether the spiral nebulae could be island universes



#### External 'local' galaxies in great detail

#### Barred Spiral Galaxy NGC 1300





#### <u>A modern view</u>: past decade of discovery: laboratory for studying galaxy evolution



CSO JCMT Subaru Keck-I/II IRTF

Gemini CFHT





#### The Sun and Solar System live in a large Spiral Galaxy with a 100 million "sun" black hole at the centre



- A large spiral galaxy like the Milky Way Galaxy contains around <u>100</u> <u>billion</u> stars, with a **total mass** of  $\sim 10^{12}$  "solar masses"
  - a galaxy is a big group of stars, gas and dark matter.
- We live in the suburbs
- Hard to comprehend the size, shape, and age of the Universe ;-(
- Speed of light as a *time machine* allows us to study it!
# The Milky Way Galaxy is a member of a small group of Galaxies (M31 & M33 are other two big galaxies)





The Local Group is falling into the Local Super Cluster



There are much larger concentrations of galaxies

"Rich" Galaxy Clusters (this one seen about 1/4 the way back to Big Bang)

Cluster galaxies evolve differently/faster than field galaxies



All the galaxies in the cluster represent only a tiny fraction of the total number of galaxies in the Universe (several billions)

(The Hubble Space Telescope DEEP field)

Galaxies

## Large-Scale Structure of local galaxies All-sky surveys



Two Micron All Sky Survey Image Mosaic: Infrared Processing and Analysis Center/Caltech & University of Massachusetts

## 2dF redshift survey: LSS out to large distances



## The big picture - the history of the Universe



- The big bang (Quantum Gravity at work) ... What comes before ?????
  - Our physics is not good enough yet to tell us!

# The "seeds" of galaxies



 The Cosmic Microwave Background, 400,000 yrs after Big Bang: light and matter have "decoupled" (well understood physics: COBE/WMAP satellites)

- The first "easily observable" Universe

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## Galaxy Formation? (when/how do the stars form?)



- Starting ~1 billion years after the big bang, the first recognizable (now detectable!) "galaxies" started to form.
- Gas falling into overdensities of Dark Matter cools, compresses, forms stars.
- Small galaxies *merge* to form bigger galaxies

## Galaxy Evolution - Dark Matter and Gravity





#### <u>THEORY OF GALAXY FORMATION and EVOLUTION</u>: with baryons - the stuff we can see!

<u>Current Theories</u> -gas cooling -star formation -feedback/outflows -galaxies merging

•Difficulty *predicting* how galaxies form ...

•Don't even know about all the galaxies at different times and their basic properties (gas supplies, stellar masses, star formation histories)!

Need observations



Little galaxies Big galaxies (Kauffmann et al. 1998)

## Add gas (hydrodynamics) to build big Spiral Galaxy (eg, Abadi+2003)



z: 49.5







## Context: Hierarchical Galaxy Formation

(How/when are the galaxy components assembled?)



Big Bang ... Cosmic Microwave Background ...

... Galaxy Formation and Evolution ... Fossil Records

today! Local galaxies (MW, Andromeda) are ideal laboratories to study archeology.

**Optical, Infrared, Radio/millimetre allow studies of distant forming galaxies;** 

## End lecture 1

## Galaxies Lecture 2: Review ; Galaxy Classification

• Review of some basic astronomy concepts needed

#### **Classification**

- Hubble tuning fork
- Other schemes

http://www.ast.cam.ac.uk/~schapman/Part3Galaxies/

# The Magnitude Scale

- $L = 4\pi d^2 f$  where L is the intrinsic luminosity, d is the distance and f is the flux measured by the observer. [assumes that the source radiates isotropically – good approximation for most galaxies and stars]
- For historical reasons the apparent brightness (= measured flux) of sources is specified using a magnitude scale
- Definition:

 $m_{\lambda} = -2.5 \times \log_{10} f + constant$ 

where  $m_{\lambda}$  is the "apparent magnitude". The flux, f, is measured within a well-defined magnitude range, with standard "passbands" indicated by " $\lambda$ " or similar, e.g.  $m_{B} = m(B) = B = B$  all used for B-band magnitude

 $m_{\lambda} = -2.5 \times \log_{10} f + constant$ 

- The minus sign, "-", is important fainter objects have large values of m
- The constant that defines the zero-point of the scale was defined historically such that the bright visible star Vega ( $\alpha$ Lyr) has zero-magnitude in all passbands. Thus, for Vega

$$m_B = m_V = m_R = \dots = m_K = 0.0$$

where the subscripts indicate passbands that span the optical through nearinfrared region (400-2500nm)

- Astronomers use of the "magnitude" system causes disbelief in many a physicist(!) but even today the system is essentially unchanged from that set up originally
- The AB magnitude system has a common «zeropoint» at all wavelengths giving a more useful magnitude scale to flux conversion:

 $M_{AB} = -2.5 \ lg(f) \ -48.6 \ f[ergs/s/cm^2/Hz]$ 



Standard P	assbands in	n the	Visible	and l	Near-in	frared
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Passband	$\lambda_{\rm eff} (nm)$	Comment
U	360	Shortest possible from ground
В	440	visible
V	550	visible
R	650	visible
Ι	750	
Z	850	
J	1200	near-infrared
Н	1600	near-infrared
K	2200	limited by thermal emission



Galaxies

### Apparent Magnitudes

Object	m <sub>V</sub>
Sun	-26.7
Venus (brightest)	-4.5
Sirius (brightest star)	-1.4
Vega	0.0
Faintest star (from Cambridge street)	3.5
M31 (brightest galaxy)	3.5
Faintest star (dark site, dark-adapted)	6.0
Brightest quasar	12.0
Dark night sky (surface brightness)	21.5□"
Faintest object detected	30.0

### Absolute Magnitudes and Distance

- Absolute magnitude is defined as the magnitude an object would have if observed at a distance of 10pc
- Absolute magnitudes are indicated using capital letters  $e.g. M_V$  is the V-band absolute magnitude
- Absolute magnitude is astronomers' scheme for quantifying the luminosity of objects,  $L = 4\pi d^2 f$ , and provides a convenient measure of the distance of an object via the "distance modulus" (DM)

$$DM = m - M = -2.5 \log f_d + 2.5 \log f_{10}$$

 $= -2.5 \log (f_d/f_{10})$ 

Useful for local volume of galaxies, but less sensible for cosmological distances. IE: M31 (Andromeda) has a DM=24, Virgo cluster has DM=31

From inverse-square law, f  $\alpha$  1/d<sup>2</sup>, and

 $f_d / f_{10} = (10/d)^2$ 

and 
$$m - M = -2.5 \log (10/d)^2$$

Distance modulus:  $DM = m - M = 5 \log d - 5$ 

or  $d = 10^{(m-M+5)/5} \text{ pc}$ 

If absolute magnitude for an object known then can measure apparent magnitude, m, and calculate distance, d.

CAUTION: 'd' in a cosmological context is "Luminosty Distance" TBD

[Will drop explicit base for "log"s, "log" = " $\log_{10}$ "]

Galaxies

### Blackbody Radiation

Spectrum of blackbody as a function of temperature, T:

$$B_{\lambda}(T) = B(\lambda, T) = \frac{2hc^2 / \lambda^5}{e^{hc / \lambda kT} - 1}$$

where *h* is Planck's constant and c is the velocity of light with common units in astronomy, ergs cm<sup>-2</sup> A<sup>-1</sup> sr<sup>-1</sup> s<sup>-1</sup> or Watts m<sup>-2</sup> nm<sup>-1</sup> sr<sup>-1</sup> Alternatively, in terms of frequency,  $\upsilon$ :

$$B_{v}(T) = B(v,T) = \frac{2hv^{3}/c^{2}}{e^{hv/kT}-1}$$

units, ergs cm<sup>-2</sup> Hz<sup>-1</sup> sr<sup>-1</sup> s<sup>-1</sup> or Watts m<sup>-2</sup> Hz<sup>-1</sup> sr<sup>-1</sup> The blackbody spectrum is strongly peaked – most energy emitted within narrow wavelength (frequency) range



Blackbody curves for different T

Galaxies

### Wien's Displacement Law

From the blackbody distribution can show that the wavelength at which the function peaks and the Temperature of the blackbody are simply related by:

 $\lambda_{\max} \times T = 0.290$  (cm K)

Wien's Law is extraordinarily useful and worth remembering

(How would you derive it?)

### Wien's Displacement Law

T (K)	$\lambda$ (µm)	Source
20	145	Molecular cloud
293	9.9	Room temperature
1000	2.9	Brown dwarf
3400	0.85	Red giant
5800	0.50	Sun
40000	0.07	O star

Ratio of fluxes in two passbands uniquely determines the temperature of a blackbody

In terms of the magnitude system, the difference between magnitudes in two passbands gives the "colour index" or "colour" of an object, e.g. measures in the B and V band

 $B = -2.5 \log f_B + const$  $V = -2.5 \log f_V + const$ 

 $B-V = -2.5 \log (f_B/f_V)$ 

and the B-V colour thus measures T



Figure 3.19 The photometric method of obtaining photospheric temperatures. The ratio of the amount of energy measured in two different wavelength regions (shaded) is uniquely defined by the temperature if the object emits like a black body.

Galaxies

### Colours of Galaxies and Stars

- It follows from the definition of the zero-point for the magnitude system that for Vega all colours have zero values, i.e. U-B = B-V = V-R = V-I= ... = J-K = 0.0
- Conventionally, all colours are specified in sense blue-red
- Thus, objects with redder spectral energy distributions than Vega have positive colours, e.g. for the Sun, B-V=0.6
- Objects with bluer spectral energy distributions than Vega have negative colours, e.g. for an O star, B-V≈-1.0
- B-V colours most common for historical reasons (photographic emulsions) but longer baseline often better

Most stellar spectra are well approximated by blackbodies. Galaxy light (in optical) is an integration of the individual stars' light.



Figure 9.5 The spectrum of the Sun. The dashed line is the curve of an ideal blackbody having the Sun's effective temperature. (Figure from Aller, *Atoms, Stars, and Nebulae*, Revised Edition, Harvard University Press, Cambridge, MA, 1971.)

Galaxies



**Figure 3.26** The stellar absorption spectra given in Figure 3.25 are more usually presented as graphs of relative flux density versus wavelength for ease of identification of the prominent absorption lines. The spectra have been plotted without spectral flux density scales and displaced vertically for clarity. (Kaufmann and Freedman, 1998)

Galaxies



## Stefan Boltzmann Law: Approximating Galaxies and Stars as Blackbodies

• Integrate the blackbody spectrum over all wavelengths

$$\int B_{\lambda}(T)d\lambda = \sigma T^{4}$$

where  $\sigma$  is the Stefan-Boltzmann constant.

• If surface element of a galactic component (the photosphere of stars; cool dust emission) emits like a blackbody then

 $L=4 \ \pi \ R^2 \ \sigma \ T_e^{\ 4}$ 

relates luminosity, L, radius, R, and effective temperature, T<sub>e</sub> of the component. None are in fact perfect blackbodies and T<sub>e</sub> is the temperature (minimum radius R) would have if it were a blackbody.

Hertzsprung-Russell diagram from HIPPARCOS satellite – bright, nearby stars.



Galaxies

## HR diagram: stellar evolution = galaxy evolution



## Evolved versus 'young' galaxies



Figure 9. Colour-magnitude diagram for galaxies in the weighted superclean combined spirals sample. Systems classified as spiral are shown in black, those classified as elliptical in red.

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#### **Galaxy Classification**

Considerations:

- 1) Different libraries of galaxy images are liable to lead to the identification of different classes
- It makes no sense to compare a B-band image of one galaxy with a R-band image of another. Or a shallow image of one with a deep image of another.

Essential that library of images be homogeneous.

Acute problem for studying galaxies over cosmological distances!

- 3) Scheme should reflect what is 'physically important' rather than superficial details.
- 4) Criteria used to assign a galaxy to a class should permit a unique classification in each case.

Morphology: the two-dimensional physical appearance of galaxies

- The first systematic attempts to study galaxies focussed upon understanding the range of shapes they presented.
- Hubble though not the first presented what is arguably the most complete yet simple classification of galaxies based upon their visible appearance: the Hubble sequence.





# Why Begin with Classification?

- The Hubble system forms the basic vocabulary of the subject.
- The Hubble sequence of galaxy types reflects an underlying physical and evolutionary sequence.
  - provides an overview of integrated properties
  - reproducing the variation in these properties along the Hubble sequence is a major (unsolved) challenge for galaxy formation/evolution theory

#### Hubble Sequence

- An important aspect of the Hubble sequence is that many intrinsic properties of galaxies, such as luminosity, colour, and gas content, change systematically along this sequence.
- In addition, disks and ellipsoids most likely have very different formation mechanisms.
- Therefore, the morphology of a galaxy, or its location along the Hubble sequence, is directly related to its formation history.

# Hubble Sequence - Ellipticals

- The sequence is an interesting mix of quantitative and qualitative criteria:
- Smooth, elliptical galaxies showing no evidence of a disk
  - Relatively little evidence of gas, dust
  - subtypes defined by projected flattening, labelled with a number of E0 to E7 with the number computed as **10 x (1 - b/a)**,
    - **b** and **a** are the minor and major axis lengths.



## Hubble Sequence - Ellipticals

- An S0 or lenticular galaxy is a bulge dominated galaxy with a smooth, purely stellar disk.
- introduced in 1936 revision of system
- IE: disk and bulge but no spiral structure



# Hubble Sequence - Spirals

- Spiral galaxies are classified by more qualitative criteria such as the prominence and tightness of spiral arms and the presence of a central bar.
- flattened disk + central bulge (usually)
- two major subclasses: normal and barred
- Subtypes Sa, Sb, Sc distinguished by 3 criteria
- bulge/disk luminosity ratio
  - B/D ranges from >1 (Sa) to <0.2 (Sc)
- spiral arm pitch angle
  - ranges from 1-7° (Sa) to 10-35° (Sc)
- "resolution" of disk into knots, HII regions, stars

## Hubble Sequence - Spirals

- these three criteria are not necessarily consistent!
- Each reflects an underlying physical variable:
- B/D ratio ---> spheroid/disk mass fractions
- pitch angle ---> rotation curve of disk, mass concentration
- resolution ---> star formation rate
- Hubble's system is simple yet subjective in that it is dependent upon human visual classification.
- However, as numerous supporters of visual classification have remarked, the eye is exceptionally adept at recognizing and classifying two dimensional structures.





#### Hubble Sequence - Irr's

- Irregular galaxies
  - little or no spatial symmetry
  - two major subtypes
    - Irr I: highly resolved (e.g., Magellanic Clouds)
    - Irr II: smooth but chaotic, disturbed (e.g., M82)



#### Hubble Sequence - others?

- Unclassifiable galaxies?
  - $-\sim$ 2% of galaxies cannot be classified as E, S, Irr
  - predominantly disturbed or interacting systems



#### Extended Hubble Sequence

- Revised Hubble system
  - de Vaucouleurs 1958, Handbuch der Phys, 53, 275
  - de Vaucouleurs 1964, Reference Catalog of Bright Galaxies (RC1)
- goal: retain basic system, add more information
- mixed types:
- intermediate barred:
- extended types:
- inner rings:
- outer rings:

- E/S0, Sab, Sbc, etc SA, SAB, SB Sd, Sm, Sdm S(r) , S(s)
  - (R) S
- Magellanic spirals, irregulars: Sm, Im



#### Extended Hubble Sequence

- Attempts have been made to quote Hubble's scheme as a numerical sequence, T-types.
- Physical quantities such as relative fractions of bulge and disk light do correlate with T-type.
- However, T-types remain a subjective, relative classification scheme, i.e. there is no absolute "elliptical" or "spiral" reference. There is no absolute "ground truth" for purely visual classification schemes.





# Other Classification Systems

- Luminosity classification (DDO system) van den Bergh 1960, ApJ, 131, 215
- goal: use morphology to subdivide galaxies by absolute <u>luminosity</u> and mass
  - basic criterion is spiral arm "development" (arm length, continuity, relative width)
- secondary criterion surface brightness (dwarfs)
- roman numeral designation after Hubble type
  - Sc I, I-II, II, II-III, III, III-IV, IV
  - Sb I, I-II, II, II-III
  - Ir IV-V, V
- mean  $M_B$  ranges from -21 (I) to -16 (V)



# Quantitative Classification

- Numerous "machine-based" or automated morphological classification schemes have been proposed.
- automated classification is needed for very large imaging or spectroscopic surveys (e.g., Sloan Digital Sky Survey = SDSS)
- can obtain objective measures, that are less susceptible to systematic or subjective effects
- the current morphological sequence may not be representative of galaxies at earlier cosmic epochs
- since many physical and spectral properties of galaxies correlate with type, a physical classification system can be created
- parametric classifications provide information on the dimensionality of the galaxy parameter space

#### Quantitative Classification

- Abraham et al. 1994, ApJ, 432, 75
- Abraham et al. 1996, MNRAS, 279, L49
- simple 2-parameter system
- concentration index C --> ratio of fluxes in two isophotal regions
- asymmetry index A --> flip image, subtract from initial image, measure fraction of residual flux





Figure 3. Montage of I > 23 galaxies from the HDF with: irregulars/peculiars/mergers – columns 1 and 2; spirals – columns 3 and 4; and E/S0 – columns 5 and 6. Images were selected on the basis of the A-C classifier (see Fig. 1).

# Opposite p. L50, MNRAS, 279

#### Galaxies

#### Lecture 3: Parametric Classification; Galaxy Profiles

- Parametric Classification schemes
  PCA; quantitative spectral classes
- Photometric structure
- Surface brightness profiles

# Parametric Classification

- Basic Idea: Hubble type correlates with several integrated properties of galaxies (e.g., bulge fraction, gas fraction, color, star formation rate, angular momentum ...
- Goal: define a physical classification in an n-space of galaxy properties
- Use correlations between these parameters to analyze the number of independent variables that define galaxy properties

#### Principal component analysis (PCA)

- a mathematical procedure that uses an <u>orthogonal</u> <u>transformation</u> to convert a set of observations of possibly correlated variables into a set of values of uncorrelated variables called **principal components**.
- The number of principal components is less than or equal to the number of original variables.
- This transformation is defined in such a way that the first principal component has as high a <u>variance</u> as possible (that is, accounts for as much of the variability in the data as possible)
- each succeeding component in turn has the highest variance possible under the constraint that it be orthogonal to (uncorrelated with) the preceding components.

# Principal component analysis (PCA)

Djorgovski 1992, in Cosmology and Large Scale Structure of the Universe, ASP Conf Ser, 24, 19; also see Box 4.2 (p207) of BM

- select a set of measured parameters for the galaxy set, and normalize the ranges to unity
- compute the correlation coefficient for each pair of parameters (normalize each variable to full range of unity

 $N\Sigma(xy)-\Sigma x\Sigma y$ 

rij =

 $[N\Sigma x^2 - (\Sigma x)^2]^{1/2} [N\Sigma y^2 - (\Sigma y)^2]^{1/2}$ 

# PCA ctd.

- construct a correlation matrix of these coefficients, dimension n x n, where n is the number of parameters measured
- diagonalize the correlation matrix and solve for its eigenvalues and eigenfunctions
  - each eigenfunction is a linear combination of galaxy properties, representing an independent degree of variability (or noise)
  - the corresponding eigenvalues represent the fraction of observed variation of galaxy properties in each of these eigenfunctions
  - NB: This formalism should be familiar from Lagrangian mechanics, e.g., solving for normal modes of an oscillating system



is in a second parameter (ellipticity, rotation...) --> <u>the</u> <u>fundamental plane</u>

when applied to spiral galaxies:

two parameters needed (Hubble type, luminosity/mass)





Djorgovsky 1992

#### Quantitative <u>spectral</u> classification

Kennicutt 1992, ApJS, 79, 255 Zaritsky, Zabludoff, Willick 1995, AJ, 110, 1602

- galaxy spectra correlate strongly with Hubble type
  - Morgan & Mayall (1957) developed a morphological classification system (Yerkes system) based on galaxy spectra (PASP, 69, 291)
- principle component analysis shows that most of the variation is due to 2 parameters (eigenfunctions)
  - change in absorption spectrum: A stars vs K stars
  - change in emission line strength vs continuum + absorption
- fit each galaxy spectrum to these eigenspectra (maximum liklihood), measure spectral indices
- classifications are independent of morphology, but one can correlate spectral vs morphological types



Galaxies

#### morphology/spectral classification

Koopman & Kenney 1998, ApJ, 497, L5

- question: Does galaxy cluster environment (Virgo) affect spiral galaxy evolution?
- hybrid system
  - define emission-line spectral index (scales as SFR per unit red luminosity)
  - correlate with concentration index, to remove subjectivity of morphological types
- result: Virgo cluster contains galaxy population not found elsewhere



## Classification of Galaxies

- Ultimately all classification schemes, whether human or machine based, are fallible. However, machine based schemes are certainly more repeatable, i.e. you and I can run the same classification script even though our by-eye results may not agree.
- A notable development in this field though is the advent of Galaxy Zoo (Lintott et al. 2008): a large human based classification of the morphology of SDSS galaxies.
  - The size of the data set and hard work of the classifiers has allowed serious attempts to be made to understand the biases involved in human classification.

#### GALAXY ZOO

How To Take Part My Galaxies Contact Us Home



Register Log In



#### **Classify galaxies**

Answer the question below using the buttons provided.

#### Is the galaxy simply smooth and rounded, with no sign of a disk?







Smooth

Features or disk Star or artifact

#### Galaxy colour-bimodality and classification

- one broad result should be emphasized: what may be termed the morphology-colour relation. Elliptical galaxies are typically redder in colour than spirals. This phenomenon is also known as colour-bimodality.
- Simply put, the forces that shape the morphology of a galaxy must also influence its star formation history.
- For, as we shall see later, the integrated star formation history is the prime driver of its integrated colour.

Class	Button	Description
1	•	Elliptical galaxy
2	୦	Clockwise/Z-wise spiral galaxy
3	6	Anti-clockwise/S-wise spiral galaxy
4		Spiral galaxy other (eg. edge on)
5	+	Star or Don't Know (eg. artefact)
6	•	Merger

Table 1. Galaxy Zoo classification categories showing schematic symbols as used on the site.


### Photometric Structure

### Photometric Structure: Motivation

- unlike more familiar dynamical systems (e.g., solar system, stellar systems), the orbital properties of stars in galaxies are not determined by few-body dynamics, but rather by the mass distribution and dynamical history of the system as a whole
- most relevant dynamical timescales in galaxies lie between two limiting cases:
  - crossing time: time for a typical star to cross the system  $\tau_{\rm cross}$ = R/v
  - relaxation time: time for the system of stars to randomize orbits and attain an equilibrium configuration
    - derive by computing frequency of 2-body gravitational encounters and typical change in kinetic energy in each encounter; relaxation time is that required for sum of  $\delta v^2$  to be comparable to typical orbital velocity v
    - $\tau_{relax} \sim (N / 6 \ln(N/2)) (R/v) = N / (6 \ln(N/2)) \tau_{cross}$  where N is number of stars in system 14

- Idea: given enough time, molecules of air will spread themselves out evenly in a room
  - Particles exchange energy and momentum during "collisions" (close encounters)
  - Force between them is much stronger than the force each feels from all other molecules together.
- Similarly, can think of galaxy gravitation potential  $\Phi(x)$ , as sum of
  - 1) smooth component averaged over region with many stars,
  - 2) remainder: very deep potential well around each star.

- Average time between <u>strong close encounters</u>
- Stars mass *m*, move in random directions, speed V
- At approach, KE increases to match change in PE
- Defined as change in PE > starting KE
- r<sub>s</sub> is strong encounter radius (for Sun this is ~few AU!)
   (with ~30 km/s typical near Sun)

 $\frac{Gm^2}{r} \ge \frac{mV^2}{2}$ 

 $r < r_s \equiv \frac{2Gm}{V^2}$ 

- Happens rarely: sun has not had strong encounter in past ~5 Gyr
- Imagine cylinder radius  $r_s$  length Vt
- n stars per unit volume, 1 encounter in time t<sub>s</sub> with

 $n\pi r_s^2 Vt = 1$ 

$$t_s / (4x10^{12} \, yr) = \frac{V^3}{4\pi G^2 m^2 n}$$

- Around Sun n~0.1 pc<sup>-3</sup> and  $t_s \sim 10^{15}$  yrs!
- Conclude that strong encounters are only important in dense cores of globular clusters, and in galactic nuclei

$$\approx \left(\frac{V}{10 \, km/s}\right)^3 \left(\frac{m}{M \, sun}\right)^{-2} \left(\frac{n}{1 \, p \, c^{-3}}\right)^{-1}$$

#### **Distant weak encounters**

- Gravity always attractive, and star pulled toward other stars no matter how far away
- Cumulative pull of distant stars effective in changing stars direction over time
- Weak force implies stars hardly deviate from original path
- Use impulse approximation, calculating force star would feel as they continue on undisturbed path
- Star mass *M*, moving at speed V along path that passes distance *b* from a 'stationary' star of mass *m*



- Measure time from point of closest approach, perpendicular force is
- Integrate over time, find that long after encounter, *M* has speed ...
- In this approximation, speed V of M along original direction is unaffected - path of M is bent through angle α ...
- Momentum in direction F<sub>perp</sub> must be conserved, so star m is also moving at 2Gm/bV
- V<sub>perp</sub> must be small compared with V for valid approximation, thus weak encounter requires b to be much larger than r<sub>s</sub> (strong encounter radius)

$$F_{\downarrow} = \frac{GmMb}{\left(b^2 + V^2t^2\right)^{3/2}} = M\frac{dV_{\downarrow}}{dt}$$

$$\Delta V_{a} = 1/M \int_{-\infty}^{\infty} F_{a}(t) dt = \frac{2Gm}{bV}$$

$$\alpha = \frac{\Delta V_{\downarrow}}{V} = \frac{2Gm}{bV^2}$$

$$b >> \frac{2G(m+M)}{V^2}$$

Galaxies

- During *t*, number of stars m passing M with separations from b to b + Δb is
  - n . Vt  $2\pi b \Delta b$  (their volume)
- Multiply by v<sub>perp</sub> (previous slide) and integrate over b gives the expected squared speed: after time t ...

$$\left\langle \Delta V_{J}^{2} \right\rangle = \int_{b_{\min}}^{b_{\max}} nVt \left(\frac{2Gm}{bV}\right)^{2} 2\pi b db$$

$$=\frac{8\pi G^2 m^2 nt}{V} \ln\!\left(\frac{b_{\max}}{b_{\min}}\right)$$

- After time t*relax*, such that  $\langle \Delta V_p^2 \rangle = V^2$ , the star's expected speed perpendicular to its original path becomes ~equal to original forward speed
  - The memory of its initial path has been lost
  - Define  $\Lambda = b_{max}/b_{min}$ , we find this relaxation time is much shorter than the strong encounter time t<sub>s</sub> (previous slides) ...

$$t_{relax} = \frac{V^3}{8\pi G^2 m^2 n \ln \Lambda} = \frac{t_s}{2\ln \Lambda}$$

$$\approx \frac{2x10^9 \, yr}{\ln \Lambda} \left(\frac{V}{10 \, km/s}\right)^3 \left(\frac{m}{M \, sun}\right)^{-2} \left(\frac{n}{1000 \, pc^{-3}}\right)^{-1}$$

Not obvious what to use for  $\Lambda$ . Can't have  $b < r_s!$ Take  $b_{min} = r_s$  and  $b_{max}$  equal to size of stellar system For Sun  $b_{max} \sim 300$  pc to 30 kpc, and ln  $\Lambda = 18-22$  (exact values not important) Galaxies 21

- In an isolated cluster of N stars, mass m, moving at speed V, average star separation is  $\sim 1/2$  R (size of the system).
- Using the virial theorem: 2 < KE > = < PE >

$$\frac{1}{2}NmV^2 \approx \frac{G(nm)^2}{2R}, \quad so \quad \Lambda = R/rs \sim \frac{GmN}{V^2} \cdot \frac{V^2}{2Gm} \sim N/2$$

• The crossing time  $t_{cross} \sim R/V$ ; since N=4n $\pi R^3/3$ , we have

$$\approx \frac{t \_ relax}{t \_ cross} \sim \frac{V^4 R^2}{N G^2 m^2 \ln \Lambda} \sim \frac{N}{6 \ln(N/2)}$$

Galaxies

### Dynamical Timescales of Stellar Systems

- Examples:  $(1 \text{ km/sec} = 1 \text{ pc per } 10^6 \text{ years})$ 
  - open star cluster: N ~ 1000 R ~ 10 pc v ~ 1 km/sec
    - $\tau_{cross} = 10/1 = 10 \text{ Myr}$
    - $\tau_{relax}$ ~ 18 $\tau_{cross}$ ~ 200 Myr
  - globular star cluster:  $N \sim 10^5 R \sim 10 pc$  v ~ 10 km/sec
    - $\tau_{cross}$ = 10/10 ~ 1 Myr
    - $\tau_{relax}$ ~ 1100 $\tau_{cross}$ ~ 1 Gyr
  - Milky Way: N ~ 10<sup>11</sup> R ~ 10,000 pc
     v ~ 200 km/sec
    - $\tau_{cross}$ = 10000/200 = 50 Myr
    - $\tau_{relax}$ ~ 5 x 10<sup>8</sup> $\tau_{cross}$ ~ 2.5 x 10<sup>16</sup>yr
- implication: galaxies have dynamical memory!
- present structure reflects dynamical history over >10 Gyr

### Luminosity Functions

- galaxies span enormous luminosity range: M<sub>B</sub>= -24 to -10
- luminosity distribution well constrained for  $M_B$ < -15
- parametrization: Schechter 1976, ApJ, 203, 297

 $\Phi(L) dL = \Phi(L^*) (L/L^*)^{\alpha} e^{-L/L^*} d(L/L^*)$ 

where  $\phi_*$  is a characteristic density, L\* is a characteristic luminosity and  $\alpha$  is a faint-end slope.



### Luminosity Functions

- The luminosity function (LF) describes the space density of galaxies per unit luminosity as a function of luminosity.
- Galaxy populations are almost universally described by the Schechter (1976) function
  - can be thought of as a composite function consisting of a faint end power law of slope alpha and a bright exponentially declining form.
  - Current redshift (distance) surveys provide the following best-fitting parameters for the B-band luminosity function of:
  - $\phi_* = 5.5 \text{ x } 10^{-3} \text{ gals Mpc}^{-3}$  L<sup>\*</sup> = 2 x 10<sup>10</sup> L $\odot$  or M<sup>\*</sup> = -20.6.



#### Galaxies Lecture 4: Luminosity Function and Galaxy Profiles

· Luminosity function and galaxy formation

Galaxies

- Photometric structure
- · Surface brightness profiles
- · Size of galaxies

# GOALS: Ultimately we want to understand how galaxies form, evolve, and produce the Hubble diagram today Relaxation timescale very long! ... suggests that studying galaxy morpology, structure and radial profile will unearth fossil records of the formation history The luminosity function of galaxies has also provided a lot of unexpected clues to how galaxies form All of these are strong motivations for carefully studying the properties of 'local' galaxies in as much detail as possible.

Galaxies

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Dynamical Timescales of Stellar Systems Luminosity Functions galaxies span enormous luminosity range: M<sub>B</sub>= -24 to -10 • Examples: (1 km/sec = 1 pc per 10<sup>6</sup> years) • luminosity distribution well constrained for  $M_B$  < -15 - open star cluster: N ~ 1000 R ~ 10 pc v ~ 1 km/sec parametrization: Schechter 1976, ApJ, 203, 297 τ<sub>cross</sub>= 10/1 = 10 Myr  $\Phi(L) dL = \Phi(L^*) (L/L^*)^{\alpha} e^{-L/L^*} d(L/L^*)$  τ<sub>relax</sub>~ 18τ<sub>cross</sub>~ 200 Myr – globular star cluster: N ~ 10<sup>5</sup> R ~ 10 pc v ~ 10 km/sec where  $\phi_*$  is a characteristic density, L\* is a characteristic luminosity and τ<sub>cross</sub>= 10/10 ~ 1 Myr  $\alpha$  is a faint-end slope.  $\begin{array}{l} & \tau_{reiax} \sim 1100 \tau_{cross} \sim 1 \mbox{ Gyr} \\ & - \mbox{Milky Way: } N \sim 10^{11} \mbox{ R} \sim 10,000 \mbox{ pc} \qquad v \sim 200 \mbox{ km/sec} \end{array}$ R •  $\tau_{cross}$ = 10000/200 = 50 Myr τ<sub>relax</sub>~ 5 x 10<sup>8</sup>τ<sub>cross</sub>~ 2.5 x 10<sup>16</sup>yr  $1.46 \pm 0.12$  ( -20.83  $\pm 0.03$ -1.20  $\pm 0.03$ • implication: galaxies have dynamical memory! present structure reflects dynamical history over >10 Gyr Galaxies 3 anton et al 2001, AJ, 121, 2358 (SDSS) Brown et al 2001, AJ, 122, 297 (CfA

















#### Surface brightness profiles One could think of this as one-dimensional morphology where the intensity per unit surface area is expressed via an analytic function. Surface brightness data is generated by

 Surface brightness data is generated by averaging along elliptical isophotes to generate 1D elliptically averaged light profiles.

Galaxies















#### Surface brightness

- · Surface brightness can be expressed as
- $L_{Total} / 2\pi R_e^2$  where  $R_e$  is the half-light radius.
- · Using this simple definition, both spirals and ellipticals display surface brightnesses of order 100 L $\odot$ pc<sup>-2</sup> or  $\mu_B$  = 22.
- Central values of surface brightness can differ greatly,
- e.g. of order a few hundred L⊙ pc<sup>-2</sup> for spirals to ~10<sup>4</sup> L $\odot$  pc<sup>-2</sup> for ellipticals.

Galaxies

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#### Size of galaxies One could simply integrate the relevant surface brightness profile to infinite radius. However, this a) requires obtaining an accurate determination of the SB profile b) assumes that the profile can be reasonably extrapolated beyond the isophotal radius. An alternative, practical approach is to determine a radius based upon a statistical analysis of the light distribution in the galaxy itself. This has the advantage that the radius is model independent and can be computed for galaxies where only a few tens (or less) of pixels are detected above the isophotal threshold.

This is the idea behind the Kron (1980) and Petrosian (1976) radii. Galaxies

Surface brightness Total luminosity:  $L_T = \int_0^\infty 2\pi R I(R) dR$ . Half light radius:  $L(R_e) = \int_0^{R_e} 2\pi R I(R) dR = 0.5 L_T.$ Kron radius: twice the image moment radius  $R_K = \frac{\int R^2 I(R) \mathrm{d}R}{\int R I(R) \mathrm{d}R}.$ Typically,  $L(R_K) \sim 90\% L_T$ . Petrosian radius:  $I(R_P) = 0.2 \frac{L(R_P)}{\pi R_P^2}$ One inverts the equation to obtain  $R_{\rm p}$  . Typically,  $L(R_{\rm p}) \sim 90\%~L_{\rm T}$ Galaxies 28



















stars, a physical understanding, and their formation mechanisms

- 3D structure of ellipticals & scaling relations
- Stellar populations in Ellipticals, •
- cusps/cores and clues to the formation of E's
- Collisionless Boltzmann Equation
- · Isothermal sphere and King model
- Violent relaxation (rapid change in potential)
- Relation to observed Sersic profiles - Sersic index varies with Elliptical luminosity

Galaxie



- Sersic law (Sersic 1968):  $I(R) = I_e exp(-b_n[R/R_e)^{1/n} -1])$
- Has a number of attractive features for parameterizing both the small - and large-scale profiles of E/dE galaxies:
  - Accounts for the profiles' curvature on kpc-scales - Parameters are robust against radial range of data
  - (Graham et al. 2003) - Integrals for r->infinity converge (c.f., Nuker law) Galaxies

radius

4



#### **Elliptical Galaxies**

Inferring the density from the surface brightness

- The surface brightness profile, which essentially traces the distribution of stars, can be used to infer the underlying 3D matter density distribution.
- The projected stellar surface density distribution is the integral over the 3D stellar density distribution.
- This in turn can be viewed as the total matter 3D density distribution scaled by a suitable mass-to-light ratio
  - (in practice the use of a single M/L may be simplistic, though useful, assumption).

#### **Elliptical Galaxies**

- So what can we learn about the underlying 3D matter density distribution from the radial distribution of starlight alone?
- Consider a power law distribution of 3D density, e.g.  $\rho \propto r^{-\gamma}$ . The projected surface brightness distribution will be a scaled version of the projected density, i.e.

$$I(R) \propto \int_0^\infty (z^2 + R^2)^{-\gamma/2} \mathrm{d}z$$

where the z -axis is defined by the line-of-sight to the observer. Galaxies

3D structure

• Taking g = z /R, this integral becomes

$$\int_0^\infty \frac{R \, \mathrm{d}g}{R^\gamma (g^2 + 1)^{\gamma/2}} = R^{-\gamma + 1} G(\gamma)$$

where  $G(\gamma)$  depends only on  $\gamma$ .

- Therefore a power-law 3D density of slope  $-\gamma$ projects onto a surface density profile of slope -γ + 1.
- (likewise King models have similar behaviour from 3D density to 2d surface density profile) Galaxie



 Various density profiles have been suggested that provide a good match to observed surface brightness profiles when projected, e.g. the Hernquist (1992) profile

$$\rho(r) = \frac{M}{2\pi} \frac{r_c}{r(r+r_c)^3}$$

 The Hernquist model is particularly appealing as it arises from the numerical simulation of the merger of two equal mass disk galaxies, each embedded within a dark matter halo.

Galaxies





















...which is the potential inside a uniform density ellipsoid.  $\omega_x$  etc are constants. Star in this potential follows harmonic motion in each of the x,y,z directions *independently*.

Unless  $\omega_{x^{t}} \, \omega_{y}$  and  $\omega_{z}$  are rational multiples of each other (eg 1:2:7) orbits never close - star completely fills in a rectangular volume of space in the galaxy.

Galaxies

Example of a box orbit.







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#### · Shells

- faint(!) azimuthal shells are observed around a large fraction of elliptical galaxies
- shells are characterized by sharp edges, caustic structure
- alaxies with prominent shells have systematically bluer colors, ridence of intermediate age stars in spectra
- numerical simulations suggest shells are tidal remnants of satellite galaxy accretion, minor mergers

#### cD Galaxies

- uminous elliptical galaxies possess very velopes, extending up to >>100 kpc in ra some luminous elliptical ga ssess very exten
- predominantly seen in central galaxies in rich clusters
  - multiple nuclei very common
- probably built up from multiple captures and mergers with oring galaxies --> "galactic cannibalism

Yerkes classifications: "c" in "cD" refers to galaxies being very large, hence supergiant, "D" refers diffuse A backformation of "cD" is frequently used to mean central Dominant galaxy. Galaxies 24





















- As we have noted, the FJ relation is a reflection of the virial theorem applied to elliptical galaxies, assuming that their surface brightnesses and mass-to-light ratios are relatively constant.
- Beginning with the virial theorem we can write 2K + U = 0
- · For the kinetic energy of the system we have

$$K = rac{1}{2} \sum_{i} m_i v_i^2 = rac{1}{2} M \langle v^2 
angle$$





$$\begin{split} L &= \frac{3\sigma_r^2 R_e}{\alpha G(M/L)} \\ L &\propto \frac{\sigma_r^2 R_e}{(M/L)} \quad \text{but we also have } L \propto I_e R_e^2 \\ L &\propto \frac{\sigma_r^2 (L/I_e)^{1/2}}{(M/L)} \\ L &\propto \frac{\sigma_r^4}{I_e^2 (M/L)^2}. \end{split}$$
  
• Which corresponds to the FJ relation assuming that  $I_e$  and  $M/L$  are relatively constant for bright ellipticals.











#### The Fundamental Plane

· We conclude that

- 1. Bright ellipticals are in virial equilibrium.
- 2. To 1st order M/L ratios and structural parameters are very similar.
- 3. Therefore, their stellar populations, ages and DM properties are very similar.
- 4. To obtain an exact match to observed FP data requires M/L  $\propto$  M<sup>0.2</sup>, i.e. massive ellipticals are slightly older than less massive counterparts.

Galaxies