

# Can stable and accurate neural networks always be computed?

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Joint work with: **Vegard Antun** (Oslo), **Anders Hansen** (Cambridge)

**Based on:** M. Colbrook, V. Antun, A. Hansen, “Can stable and accurate neural networks be computed? - On the barriers of deep learning and Smale’s 18th problem”

**Code:** [www.github.com/Comp-Foundations-and-Barriers-of-AI/firenet](https://www.github.com/Comp-Foundations-and-Barriers-of-AI/firenet)

# Interest in deep learning unprecedented and exponentially growing

## Machine Learning Arxiv Papers per Year

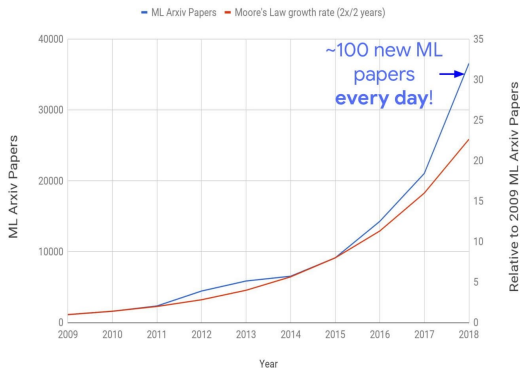


Figure: Source: 'Deep Learning to Solve Challenging Problems' (Google AI)

To keep up last year, you would need to continually read a paper every < 5 mins!

# Will AI replace standard algorithms in medical imaging?

“superior immunity to noise and a reduction in reconstruction artefacts compared with conventional handcrafted reconstruction methods”

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Published: 22 March 2018

## Image reconstruction by domain-transform manifold learning

Bo Zhu, Jeremiah Z. Liu, Stephen F. Cauley, Bruce R. Rosen & Matthew S. Rosen

*Nature* **555**, 487–492(2018) | [Cite this article](#)

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### Abstract

Image reconstruction is essential for imaging applications across the physical and life sciences, including optical and radar systems, magnetic resonance imaging, X-ray computed tomography, positron emission tomography, ultrasound imaging and radio astronomy<sup>1,2,3</sup>. During image

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### Editorial Summary

#### Machine learning improves image reconstruction

Reconstructing images from data, whether for medical or astronomical purposes, hinges on well-defined steps. The data sensor encodes an intermediate representation of the observed

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# DL is unstable in inverse problems!

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## On instabilities of deep learning in image reconstruction and the potential costs of AI

Vegard Antun, Francesco Renna, Clarice Poon, Ben Adcock, and Anders C. Hansen

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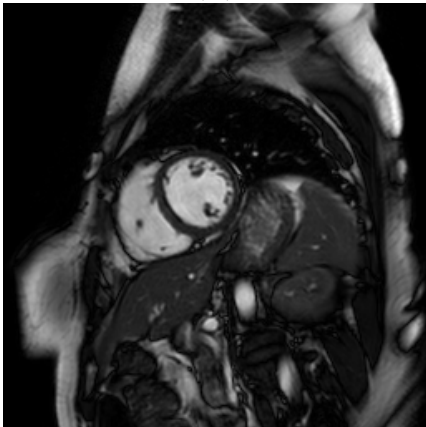
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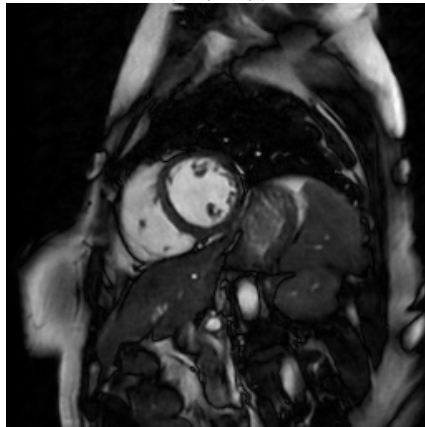
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# Example

$$|x|$$



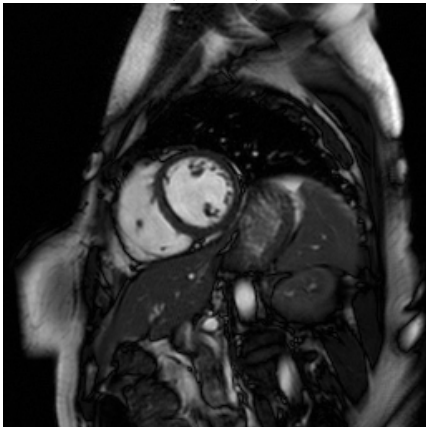
$$|\psi(Ax)|$$



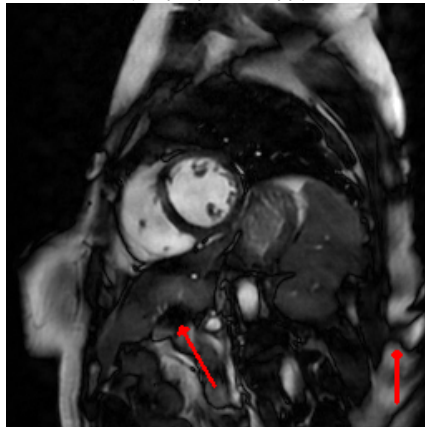
**Network (33% subsampling) from:** J. Schlemper, J. Caballero, J. V. Hajnal, A. Price and D. Rueckert, 'A deep cascade of convolutional neural networks for MR image reconstruction', in International conference on information processing in medical imaging, Springer, 2017, pp. 647–658.  
**Figures from:** Antun, V., Renna, F., Poon, C., Adcock, B., & Hansen, A. C., 'On instabilities of deep learning in image reconstruction and the potential costs of AI'. Proc. Natl. Acad. Sci. USA, 2020..

## Example

$$|x + r_1|$$



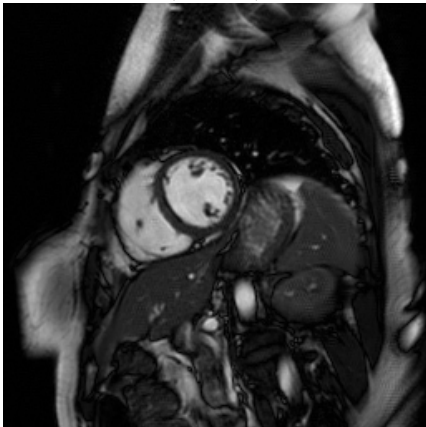
$$|\Psi(A(x + r_1))|$$



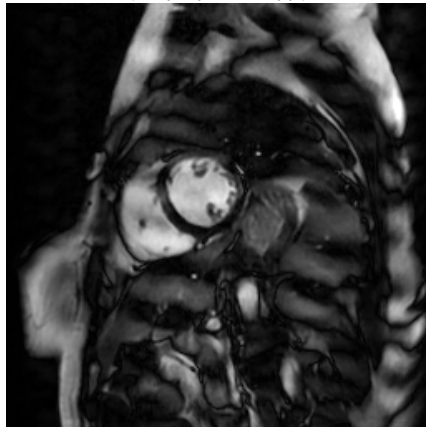
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**Figures from:** Antun, V., Renna, F., Poon, C., Adcock, B., & Hansen, A. C., 'On instabilities of deep learning in image reconstruction and the potential costs of AI'. Proc. Natl. Acad. Sci. USA, 2020..

# Example

$$|x + r_2|$$



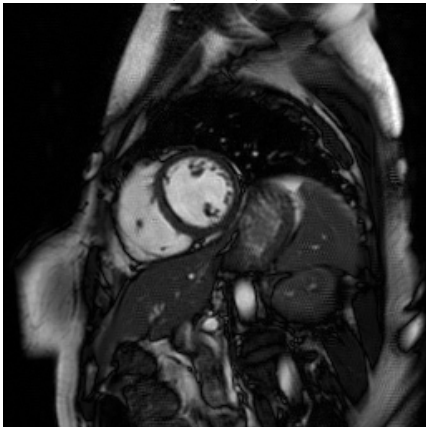
$$|\Psi(A(x + r_2))|$$



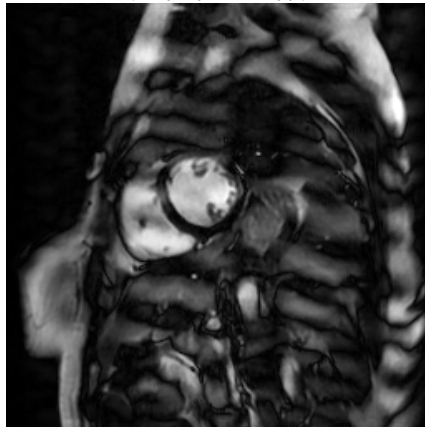
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**Figures from:** Antun, V., Renna, F., Poon, C., Adcock, B., & Hansen, A. C., 'On instabilities of deep learning in image reconstruction and the potential costs of AI'. Proc. Natl. Acad. Sci. USA, 2020..

# Example

$$|x + r_3|$$



$$|\Psi(A(x + r_3))|$$

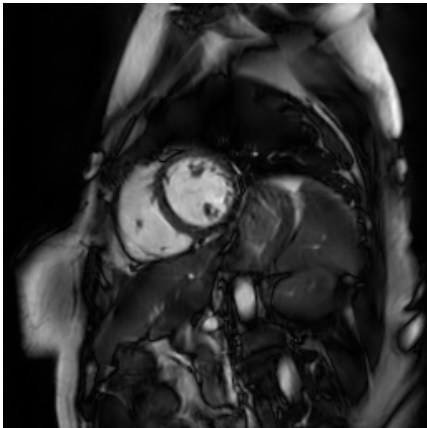


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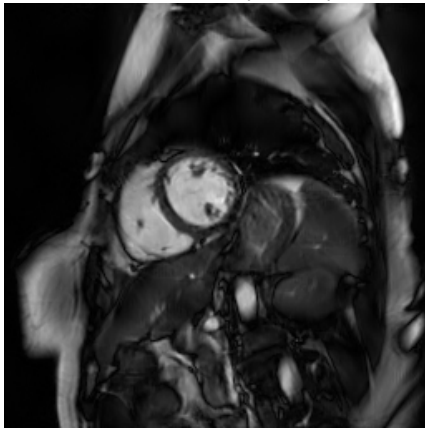


# Reconstruction using state-of-the-art standard methods

SoA from  $Ax$



SoA from  $A(x + r_3)$



# Facebook and NYU's 2020 FastMRI challenge

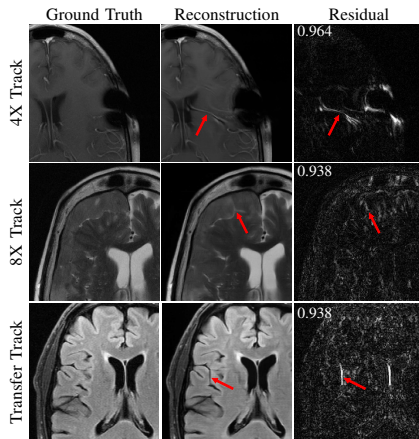


Fig. 6. Examples of reconstruction hallucinations among challenge submissions with SSIM scores over residual plots (residuals magnified by 5). *(top)* A 4X submission from Neurospin generated a false vessel, possibly related to susceptibilities introduced by surgical staples. *(middle)* An 8X submission from ATB introduced a linear bright signal mimicking a cleft of cerebrospinal fluid, as well as blurring of the boundaries of the extra-axial mass. *(bottom)* A submission from ResoNNance introduced a false sulcus or prominent vessel.

# A program for the foundations of DL and AI

**Smale's 18th problem\*:** *What are the limits of artificial intelligence?*

A program determining the foundations/limitations of deep learning and AI is needed:

- ▶ Boundaries of methodologies.
- ▶ Universal/intrinsic boundaries (e.g. no algorithm can do it).

There is a key difference between existence and construction here.

Need to also incorporate two pillars of numerical analysis:

- ▶ Stability
- ▶ Accuracy

**GOAL for rest of talk:** Develop some results in this direction for inverse problems.

\*Steve Smale composed a list of problems for the 21st century in reply to a request of Vladimir Arnold inspired by Hilbert's list.

# Mathematical setup

Given measurements  $y = Ax + e$  recover  $x \in \mathbb{C}^N$ .

- ▶  $x \in \mathbb{C}^N$  be an unknown vector,
- ▶  $A \in \mathbb{C}^{m \times N}$  be a matrix ( $m < N$ ) describing modality (e.g. MRI), and
- ▶  $y = Ax + e$  the noisy measurements of  $x$ .

## Outline:

- ▶ Fundamental barriers
- ▶ Sufficient conditions and Fast Iterative REstarted NETworks (FIRENETs)
- ▶ Balancing stability and accuracy

# Can we compute neural networks that solve $(P_j)$ ?

Sparse regularisation (benchmark method):

$$\min_{x \in \mathbb{C}^N} \|x\|_{l^1} \quad \text{subject to} \quad \|Ax - y\|_{l^2} \leq \eta \quad (P_1)$$

$$\min_{x \in \mathbb{C}^N} \lambda \|x\|_{l^1} + \|Ax - y\|_{l^2}^2 \quad (P_2)$$

$$\min_{x \in \mathbb{C}^N} \lambda \|x\|_{l^1} + \|Ax - y\|_{l^2} \quad (P_3)$$

Denote the **minimising** vectors by  $\Xi$ .

- ▶ Avoid bizarre, unnatural & pathological mappings:  $(P_j)$  well-understood & well-used!
- ▶ Simpler solution map than inverse problem  $\Rightarrow$  stronger impossibility results.
- ▶ DL has also been used to speed up sparse regularisation and tackle  $(P_j)$ .

## The set-up

$A \in \mathbb{C}^{m \times N}$  (modality),  $\mathcal{S} = \{y_k\}_{k=1}^R \subset \mathbb{C}^m$  (samples),  $R < \infty$

**Question:** Given a collection  $\Omega$  of  $(A, \mathcal{S})$ , does there exist a neural network approximating  $\Xi$  (solution map of  $(P_j)$ ), and can it be trained by an algorithm?

In practice, the matrix  $A$  is not known exactly or cannot be stored to infinite precision.

**Assume access to:**  $\{y_{k,n}\}_{k=1}^R$  and  $A_n$  (rational approximations, e.g. floats) such that

$$\|y_{k,n} - y_k\| \leq 2^{-n}, \quad \|A_n - A\| \leq 2^{-n}, \quad \forall n \in \mathbb{N}.$$

And  $\{x_{k,n}\}_{k=1}^R$  such that  $\inf_{x^* \in \Xi(A_n, y_{k,n})} \|x_{k,n} - x^*\| \leq 2^{-n}, \quad \forall n \in \mathbb{N}.$

Training set associated with  $(A, \mathcal{S}) \in \Omega$  is

$$\iota_{A, \mathcal{S}} := \{(y_{k,n}, A_n, x_{k,n}) \mid k = 1, \dots, R, \text{ and } n \in \mathbb{N}\}.$$

## What could go wrong?

$$\min_{x \in \mathbb{C}^N} \|x\|_{l^1} \quad \text{subject to} \quad \|Ax - y\|_{l^2} \leq \eta \quad (P_1)$$

$$\min_{x \in \mathbb{C}^N} \lambda \|x\|_{l^1} + \|Ax - y\|_{l^2}^2 \quad (P_2)$$

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- (i) There does not exist a neural network that approximates the function we are interested in.
- (ii)
- (iii)

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- (i) ~~There does not exist a neural network that approximates the function we are interested in.~~
- (ii) There does exist a neural network that approximates the function, however, there does not exist an algorithm that can construct the neural network.
- (iii)

## What could go wrong?

$$\min_{x \in \mathbb{C}^N} \|x\|_{l^1} \quad \text{subject to} \quad \|Ax - y\|_{l^2} \leq \eta \quad (P_1)$$

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- (i) ~~There does not exist a neural network that approximates the function we are interested in.~~
- (ii) There does exist a neural network that approximates the function, however, there does not exist an algorithm that can construct the neural network.
- (iii) There does exist a neural network that approximates the function, and an algorithm to construct it. However, the algorithm will need prohibitively many samples.

# Bad news - can't necessarily approximate such a neural network

## Theorem

For  $(P_j)$ ,  $N \geq 2$  and  $m < N$ . Let  $K > 2$  be a positive integer,  $L \in \mathbb{N}$ . Then there exists a **well-conditioned** class (condition numbers  $\leq 1$ )  $\Omega$  of elements  $(A, S)$  s.t. ( $\Omega$  fixed in what follows):

- (i) **There does not exist any algorithm** that, given a training set  $\iota_{A,S}$ , produces a neural network  $\phi_{A,S}$  with

$$\min_{y \in S} \inf_{x^* \in \Xi(A,y)} \|\phi_{A,S}(y) - x^*\|_{l_2} \leq 10^{-K}, \quad \forall (A, S) \in \Omega. \quad (1)$$

Furthermore, for any  $p > 1/2$ , **no probabilistic algorithm** can produce a neural network  $\phi_{A,S}$  such that (1) holds with probability at least  $p$ .

- (ii) **There exists an algorithm** that produces a neural network  $\phi_{A,S}$  such that

$$\max_{y \in S} \inf_{x^* \in \Xi(A,y)} \|\phi_{A,S}(y) - x^*\|_{l_2} \leq 10^{-(K-1)}, \quad \forall (A, S) \in \Omega.$$

However, for any such algorithm (even probabilistic),  $M \in \mathbb{N}$  and  $p \in \left[0, \frac{N-m}{N+1-m}\right)$ , there exists a training set  $\iota_{A,S}$  such that for all  $y \in S$ ,

$$\mathbb{P}\left(\inf_{x^* \in \Xi(A,y)} \|\phi_{A,S}(y) - x^*\|_{l_2} > 10^{1-K} \text{ or size of training data needed} > M\right) > p.$$

- (iii) **There exists an algorithm** using only  $L$  training data from each  $\iota_{A,S}$  that produces a neural network  $\phi_{A,S}(y)$  such that

$$\max_{y \in S} \inf_{x^* \in \Xi(A,y)} \|\phi_{A,S}(y) - x^*\|_{l_2} \leq 10^{-(K-2)}, \quad \forall (A, S) \in \Omega.$$

## In words...

Nice classes  $\Omega$  where one can prove NNs with great approximation qualities exist. But:

- ▶ No algorithm, even randomised can train (or compute) such a NN accurate to  $K$  digits with probability greater than  $1/2$ .
- ▶ There exists a deterministic algorithm that computes a NN with  $K - 1$  correct digits, but any such (even randomised) algorithm needs arbitrarily many training data.
- ▶ There exists a deterministic algorithm that computes a NN with  $K - 2$  correct digits using no more than  $L$  training samples.

Result **independent of neural network architecture** - a universal barrier.

Existence vs computation (universal approximation/interpolation theorems **not** enough).

**Conclusion:** Theorems on existence of neural networks may have little to do with the neural networks produced in practice.

## Numerical example: fails with training methods

$\text{dist}(\Psi_{A_n}(y_n), \Xi_3(A, y))$	$\text{dist}(\Phi_{A_n}(y_n), \Xi_3(A, y))$	$\ A_n - A\  \leq 2^{-n}$ $\ y_n - y\ _{l^2} \leq 2^{-n}$	$10^{-K}$	$\Omega_K$
0.2999690	0.2597827	$n = 10$	$10^{-1}$	$K = 1$
0.3000000	0.2598050	$n = 20$	$10^{-1}$	$K = 1$
0.3000000	0.2598052	$n = 30$	$10^{-1}$	$K = 1$
0.0030000	0.0025980	$n = 10$	$10^{-3}$	$K = 3$
0.0030000	0.0025980	$n = 20$	$10^{-3}$	$K = 3$
0.0030000	0.0025980	$n = 30$	$10^{-3}$	$K = 3$
0.0000030	0.0000015	$n = 10$	$10^{-6}$	$K = 6$
0.0000030	0.0000015	$n = 20$	$10^{-6}$	$K = 6$
0.0000030	0.0000015	$n = 30$	$10^{-6}$	$K = 6$

**Table: (Impossibility of computing the existing neural network to arbitrary accuracy).**  $A$  constructed from discrete cosine transform,  $R = 8000$ ,  $N = 20$ ,  $m = 19$ , solutions are 6-sparse. We demonstrate the impossibility statement (i) on FIRENETs  $\Phi_{A_n}$ , and LISTA (learned iterative shrinkage thresholding algorithm) networks  $\Psi_{A_n}$ . The table shows the shortest  $l^2$  distance between the output from the networks, and the true minimizer of the problem ( $P_3$ ), with  $w_l = 1$  and  $\lambda = 1$ , for different values of  $n$  and  $K$ .

# Can we avoid this?

$$\hat{x} = \operatorname{argmin} f(x), \quad f^* = \min f(x)$$

**Question:** Can we find 'good' input classes where

$$f(x) < f^* + \epsilon \implies \|x - \hat{x}\| \lesssim \epsilon$$

We shall see that the answer is yes!

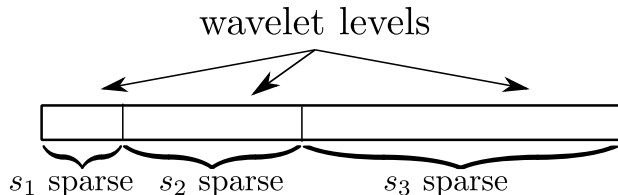
# State-of-the-art model for sparse regularisation

**Definition [Sparsity in levels]:** Let  $\mathbf{M} = (M_1, \dots, M_r) \in \mathbb{N}^r$ , where  $1 \leq M_1 < \dots < M_r = N$ , and  $\mathbf{s} = (s_1, \dots, s_r) \in \mathbb{N}_0^r$ , where  $s_k \leq M_k - M_{k-1}$  for  $k = 1, \dots, r$  and  $M_0 = 0$ . A vector  $x \in \mathbb{C}^N$  is  $(\mathbf{s}, \mathbf{M})$ -sparse in levels if

$$|\text{supp}(x) \cap \{M_{k-1} + 1, \dots, M_k\}| \leq s_k, \quad k = 1, \dots, r.$$

The total sparsity is  $s = s_1 + \dots + s_r$ . We denote the set of  $(\mathbf{s}, \mathbf{M})$ -sparse vectors by  $\Sigma_{\mathbf{s}, \mathbf{M}}$ . We also define the following measure of distance of a vector  $x$  to  $\Sigma_{\mathbf{s}, \mathbf{M}}$  by

$$\sigma_{\mathbf{s}, \mathbf{M}}(x)_{l_w^1} = \inf \{ \|x - z\|_{l_w^1} : z \in \Sigma_{\mathbf{s}, \mathbf{M}} \}.$$



# The robust nullspace property

**Definition [weighted rNSP in levels]:** Let  $(\mathbf{s}, \mathbf{M})$  be local sparsities and sparsity levels respectively. For weights  $\{w_i\}_{i=1}^N$  ( $w_i > 0$ ), we say that  $A \in \mathbb{C}^{m \times N}$  satisfies the weighted robust null space property in levels (weighted rNSPL) of order  $(\mathbf{s}, \mathbf{M})$  with constants  $0 < \rho < 1$  and  $\gamma > 0$  if for any  $(\mathbf{s}, \mathbf{M})$  support set  $\Delta$ ,

$$\|x_\Delta\|_{\ell^2} \leq \frac{\rho \|x_{\Delta^c}\|_{\ell_w^1}}{\sqrt{\xi}} + \gamma \|Ax\|_{\ell^2}, \quad \text{for all } x \in \mathbb{C}^N.$$

$$\xi := \sum_{k=1}^r w_{(k)}^2 s_k, \quad \zeta := \min_{k=1, \dots, r} w_{(k)}^2 s_k, \quad \kappa := \frac{\xi}{\zeta}.$$

$$\begin{aligned} \text{rNSPL} \Rightarrow \|z_1 - z_2\|_{\ell^2} &\lesssim \underbrace{\sigma_{\mathbf{s}, \mathbf{M}}(z_2)_{\ell_w^1}}_{\text{"small"}} + \|Az_2 - y\|_{\ell^2} \\ &+ \underbrace{(\lambda \|z_1\|_{\ell_w^1} + \|Az_1 - y\|_{\ell^2} - \lambda \|z_2\|_{\ell_w^1} - \|Az_2 - y\|_{\ell^2})}_{F_3^A(z_1, y, \lambda) - F_3^A(z_2, y, \lambda)}, \end{aligned}$$



# Main result

**Simplified version of Theorem:** *We provide an algorithm such that:*

Input: *Sparsity parameters  $(\mathbf{s}, \mathbf{M})$ , weights  $\{w_i\}_{i=1}^N$ ,  $A \in \mathbb{C}^{m \times N}$  (with the input  $A$  given by  $\{A_l\}$ ) satisfying the rNSPL with constants  $0 < \rho < 1$  and  $\gamma > 0$ ,  $n \in \mathbb{N}$  and positive  $\{\delta, b_1, b_2\}$ .*

Output: *A neural network  $\phi_n$  with  $\mathcal{O}(n)$  layers and the following property.*

*For any  $x \in \mathbb{C}^N$  and  $y \in \mathbb{C}^m$  with*

$$\underbrace{\sigma_{\mathbf{s}, \mathbf{M}}(x)_{l_w^1}}_{\text{distance to sparse in levels vectors}} + \underbrace{\|Ax - y\|_{l^2}}_{\text{noise of measurements}} \lesssim \delta, \quad \|x\|_{l^2} \lesssim b_1, \quad \|y\|_{l^2} \lesssim b_2,$$

*we have the following **stable** and **exponential convergence** guarantee in  $n$*

$$\|\phi_n(y) - x\|_{l^2} \lesssim \delta + e^{-n}.$$

# Demonstration of convergence

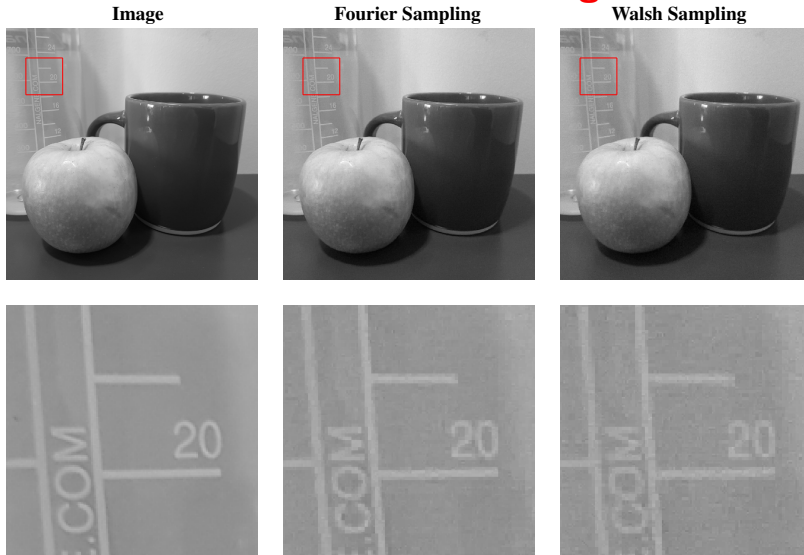
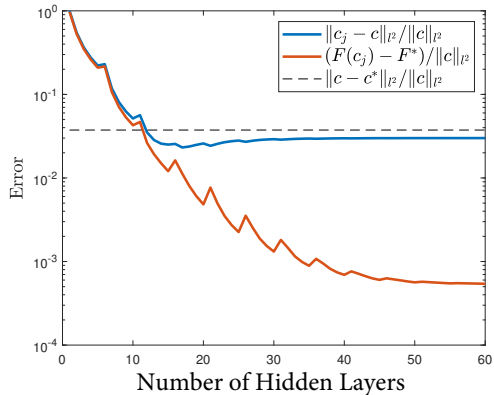


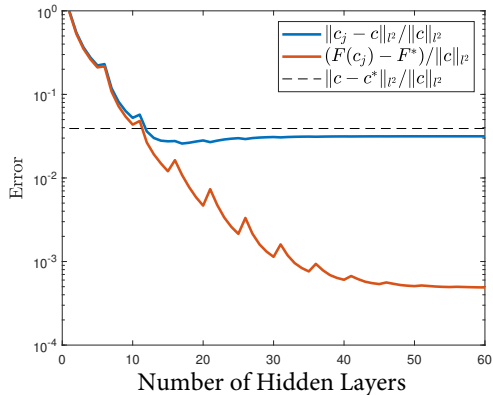
Figure: Images corrupted with 2% Gaussian noise and reconstructed using 15% sampling.

# Demonstration of convergence

## Convergence, Fourier Sampling

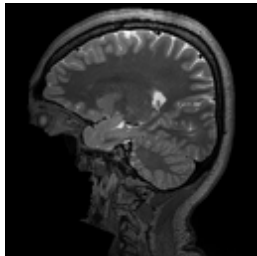


## Convergence, Walsh Sampling

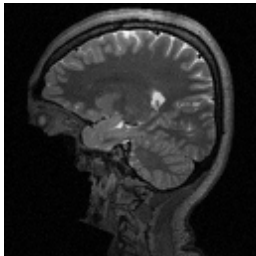


# Stable? AUTOMAP $\times$

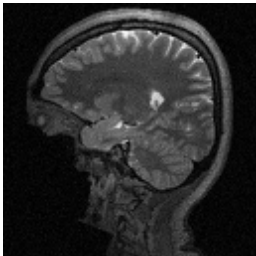
Original  $x$



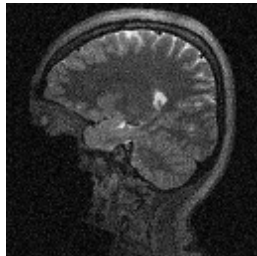
$|x + r_1|$



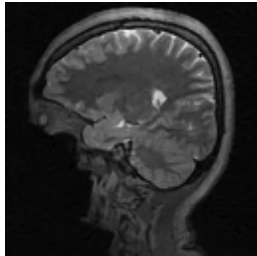
$|x + r_2|$



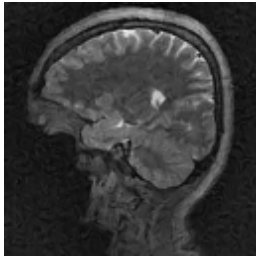
$|x + r_3|$



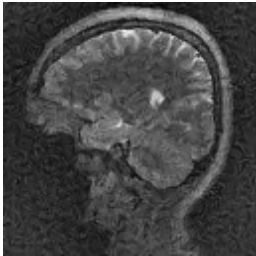
$\Psi(A(x))$



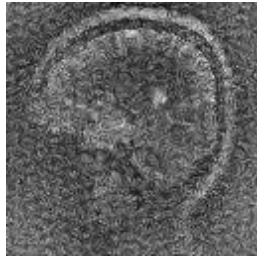
$\Psi(A(x + r_1))$



$\Psi(A(x + r_2))$

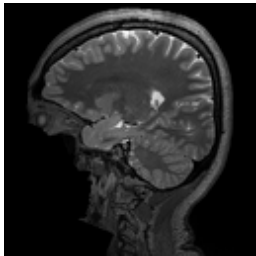


$\Psi(A(x + r_3))$

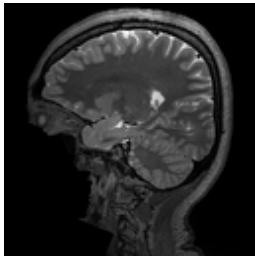


# Stable? FIRENETs ✓

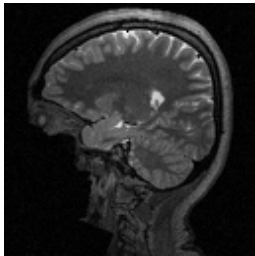
Original  $x$



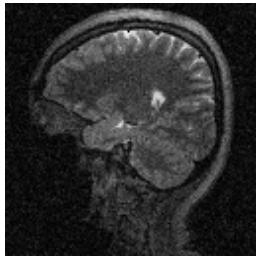
$|x + v_1|$



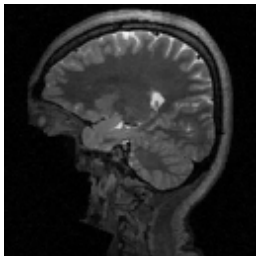
$|x + v_2|$



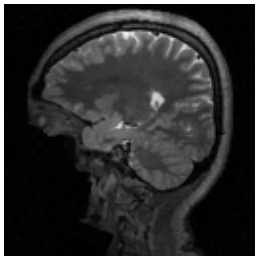
$|x + v_3|$



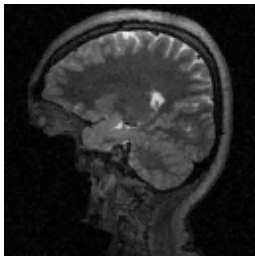
$\Phi(A(x))$



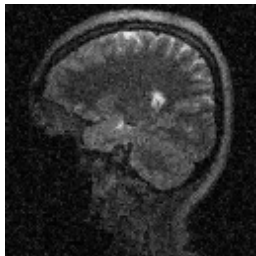
$\Phi(A(x + v_1))$



$\Phi(A(x + v_2))$

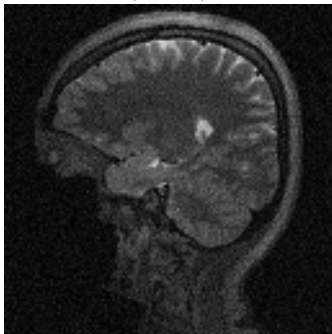


$\Phi(A(x + v_3))$

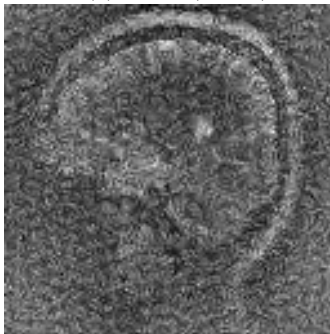


# Adding FIRENET layers stabilises AUTOMAP

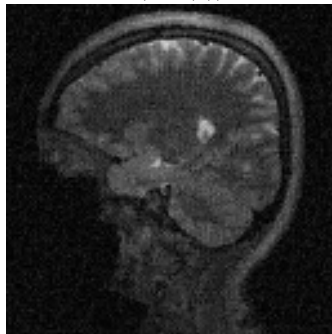
$$|x + r_3|$$



$$\Psi(\tilde{y}), \tilde{y} = A(x + r_3)$$

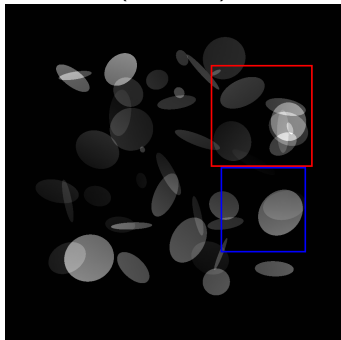


$$\Phi(\tilde{y}, \Psi(\tilde{y}))$$

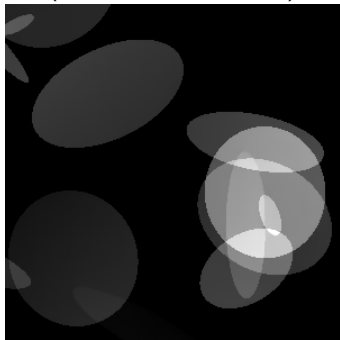


# Stability and accuracy, and false negative

Original  $x$   
(full size)



Original  
(cropped, red frame)

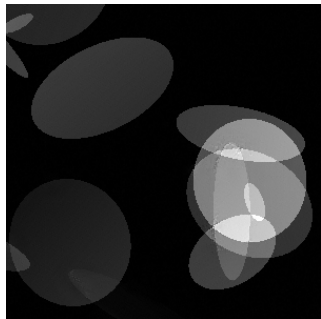


Original + detail ( $x + h_1$ )  
(cropped, blue frame)

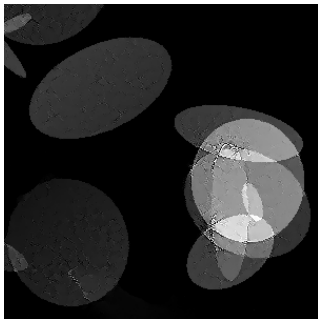


## U-net trained without noise

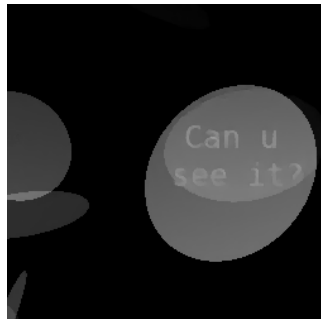
Orig. + worst-case noise



Rec. from worst-case noise



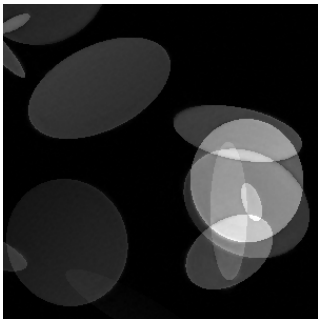
Rec. of detail



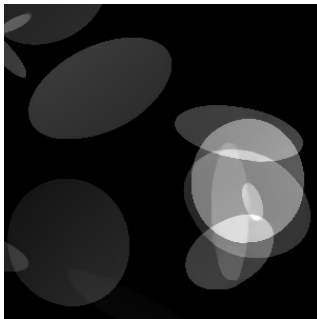


## U-net trained with noise

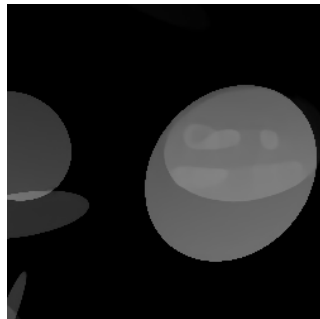
Orig. + worst-case noise



Rec. from worst-case noise



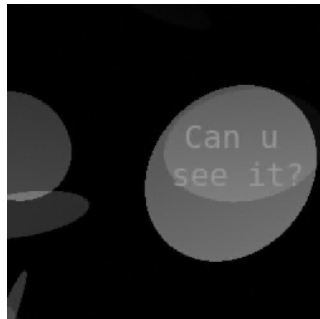
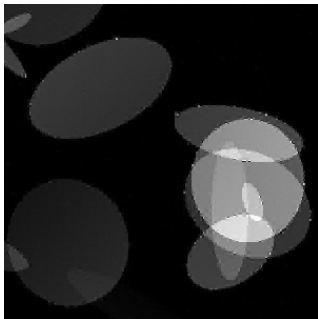
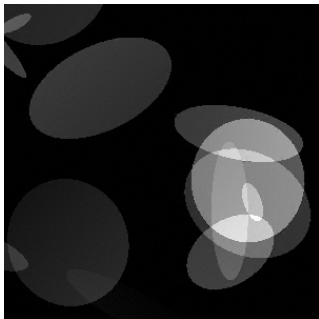
Rec. of detail



# FIRENET

Orig. + worst-case noise Rec. from worst-case noise

Rec. of detail



## Concluding remarks

There is a **need for foundations** in AI/deep learning. Our results:

- ▶ There are well-conditioned problems where mappings from training data to suitable NNs exist, but no training algorithm (even randomised) can approximate them.
- ▶ Existence of algorithms depends on desired accuracy.  $\forall K \in \mathbb{Z}_{\geq 3}, \exists$  well-conditioned problems where simultaneously:
  - (i) Algorithms may compute NNs to  $K - 1$  digits of accuracy, but not  $K$ .
  - (ii) Achieving  $K - 1$  digits of accuracy requires arbitrarily many training data.
  - (iii) Achieving  $K - 2$  correct digits requires only one training datum.
- ▶ Under specific conditions, there are algorithms that compute stable NNs. E.g., Fast Iterative REstarted NETworks (FIRENETs) converge exponentially in the number of hidden layers. We prove FIRENETs withstand adversarial attacks.
- ▶ There is a trade-off between stability and accuracy in deep learning.

**Question:** How do we optimally traverse the stability & accuracy trade-off? FIRENETs provide a balance but are likely not the end of the story.

Hopefully this talk has inspired you to build on these results and take up the challenge!